

Tensor Discriminative Locality Alignment for Hyperspectral Image Spectral–Spatial Feature Extraction

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Abstract—In this paper, we propose a method for the dimensionality reduction (DR) of spectral–spatial features in hyperspectral images (HSIs), under the umbrella of multilinear algebra, i.e., the algebra of tensors. The proposed approach is a tensor extension of conventional supervised manifold-learning-based DR. In particular, we define a tensor organization scheme for representing a pixel’s spectral–spatial feature and develop tensor discriminative locality alignment (TDLA) for removing redundant information for subsequent classification. The optimal solution of TDLA is obtained by alternately optimizing each mode of the input tensors. The methods are tested on three public real HSI data sets collected by hyperspectral digital imagery collection experiment, reflective optics system imaging spectrometer, and airborne visible/infrared imaging spectrometer. The classification results show significant improvements in classification accuracies while using a small number of features.

Index Terms—Classification, feature extraction, hyperspectral image (HSI), remote sensing, tensor.

I. INTRODUCTION

HYPERSPECTRAL imaging sensors, e.g., the hyperspectral digital imagery collection experiment (HYDICE) [1], can collect an image in which each pixel has contiguous bands of spectra [2]. This data product from a hyperspectral sensor is a “cube” data, which has two spatial dimensions (width and height) and a spectral dimension. For hyperspectral image (HSI) analysis and processing [3], previous researchers have demonstrated that the redundancy from interband correlation is very high and the data structure in the spectral dimension can be reduced without a significant loss of the useful information for subsequent utilizations [4]–[7]. Thus, there is a need for dimensionality reduction (DR) technologies that can: 1) reduce

the redundancy among features; 2) preserve the discriminative information that is important for the subsequent classification; and 3) decrease the computational cost.

In general, DR for HSI can be achieved in essentially two ways: feature selection and feature extraction [8]. The problem of feature selection is defined as how to select a subset from the given candidate features, which performs optimally for the particular classifiers [9], [10]. Some representative feature selection techniques are the branch and bound method [11], genetic algorithm [12], clonal selection algorithm [13], and Fisher’s score [14]. In this paper, we focus on feature extraction [14]–[16], which aims to find a transformation from a higher dimensional space to a lower dimensional subspace, with most of the desired information content preserved [17]. The most commonly used type of algorithm is principal component analysis (PCA) [18], a linear transformation to find principal components, in accordance with the maximum variance of a data matrix. Another popular transformation in HSI processing is maximum noise fraction [19], in which the transformed principal components are ranked by SNR. In recent years, manifold-learning-inspired feature-extraction methods have been widely applied in image processing areas [20]–[22] and on HSI data analysis in particular. Some studies have demonstrated the potential value of manifold learning for applications such as feature extraction [23], [24], classification [25], [26], and anomaly target detection [27], [28].

However, the aforementioned DR technologies only deal with a set of first-order data as inputs, i.e., the vector representation, which is commonly used to represent the spectral feature of a certain pixel in HSI [29]–[32]. Although the spectral feature vector contains a lot of information about the spectral properties of the pixel, the spectral-vector-based HSI analyses just process each pixel independently, without considering the spatial relationship of neighboring pixels. To overcome this point, some researchers have suggested using spectral information as well as spatial information to achieve further improvement in classification performance [33]–[37]. These studies have verified the enhanced performance obtained when combining spectral and spatial features, but there is an obvious shortcoming in that they still put the spectral–spatial feature into first-order data for analysis and neglect the spectral and spatial rearrangements of features. In fact, second-order data, such as gray-level images in computer vision and pattern recognition [38], third-order data, such as HSI in remote

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sensing [39]–[42], and high-order data, such as multifeature-represented local patches in HSI [43], can be unified into a tensor representation [44]. Under the umbrella of multilinear algebra [45], various tensor subspace learning algorithms have been developed [46]–[49], as pioneered by the work on “TensorFaces” [50]. Recent studies have also constructed some tensor-embedding frameworks for DR, which provide a multilinear projection with high-order tensor data that respects some kinds of local geometrical structure of the manifold [51]–[54].

Inspired by the successful work of the aforementioned tensor subspace learning algorithms and our previous patch alignment framework [55], [56], in this paper, for the first time, we propose a supervised manifold-learning algorithm, under the umbrella of multilinear algebra, i.e., tensor discriminative locality alignment (TDLA) for hyperspectral remote sensing image spectral–spatial feature representation and DR. The advantages of our method lie in the following three aspects.

- 1) The spectral–spatial information of the pixel is preserved. As pointed out by this paper, tensor representation preserves as many as possible the original spatial constraints of a certain pixel and its neighbors, which helps to better represent the pixel’s spectral–spatial feature. Compared to the vector-based feature representation, such structural information in the tensor feature is a reasonable constraint to reduce the number of unknown parameters used in learning a feature DR model.
- 2) The discriminability of classes for classification is preserved. The neighboring samples of both the same classes and different classes are considered in the proposed TDLA optimization, so the discriminative information can be maintained. Apart from this key point, the proposed approach can also deal with the nonlinear nature of the sample distribution by taking into account the locality manifold of the samples, which can also help to achieve a better classification performance than the conventional linear DR methods.
- 3) A generalized DR framework for high-order data is provided. We propose a DR framework to accept high-order data, such as a collection of third-order data cubes or some high-order feature data inputs, as the inputs for DR. It will be shown that the previous DR [55] is a special case of our tensor method when the input data are first-order vectors.

The rest of this paper is structured as follows. In the next section, we give a brief introduction to tensor algebra. Section III describes the proposed tensor representation for the HSI spectral–spatial feature. In Section IV, we describe the TDLA algorithm in detail. Finally, the experiments are reported in Section V, followed by the conclusion in Section VI.

II. TENSOR ALGEBRA

Tensors [38], [44] are multidimensional arrays of numbers that transform linearly under coordinate transformations, which can be represented as $X \in R^{L_1 \times L_2 \times \dots \times L_M}$ with multilinear algebra [45] defined on them. Here, M is the order of the

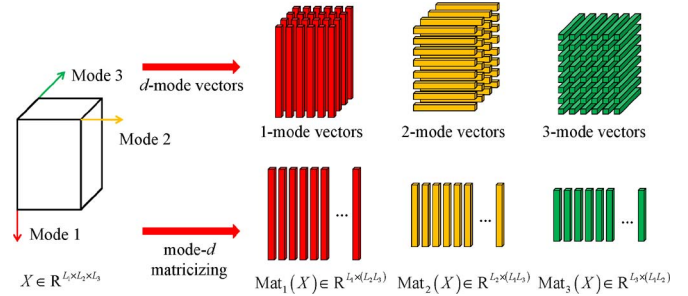


Fig. 1. Visual illustration of mode- d matricizing and d -mode vectors of a third-order tensor.

tensor, the i th order of the tensor is of size L_i , and each order is also called the i th mode. An arbitrary element of X is a scalar denoted by X_{l_1, l_2, \dots, l_M} , where $1 \leq l_i \leq L_i$ and $1 \leq i \leq M$, and l_i denotes the location of this element in mode i . Here, we briefly introduce the following relevant definitions in multilinear algebra.

- 1) Mode- d matricizing (d -mode vectors): Defined as unfolding an M -order tensor $X \in R^{L_1 \times L_2 \times \dots \times L_d \times \dots \times L_M}$ to a matrix $Mat_d(X) \in R^{L_d \times \overline{L_d}}$ in which $\overline{L_d} = \prod_{i=1, i \neq d}^M L_i$, by keeping the index l_d fixed and varying the other indices. The column vectors of the resulting matrix $Mat_d(X)$ is a set of d -mode vectors of size L_d , which can also be obtained by varying its index l_d while keeping all the other indices fixed. A visual illustration of mode- d matricizing and d -mode vectors on a third-order tensor (data cube) is shown in Fig. 1.
- 2) Mode- d product (dU): The mode- d product $X \times_d U$ of tensor $X \in R^{L_1 \times L_2 \times \dots \times L_d \times \dots \times L_M}$ and matrix $U \in R^{L_d' \times L_d}$ is a tensor $(X \times_d U) \in R^{L_1 \times L_2 \times \dots \times L_{d-1} \times L_d' \times L_{d+1} \times \dots \times L_M}$ defined by

$$(X \times_d U)_{l_1, l_2, \dots, l_{d-1}, l_d', l_{d+1}, \dots, l_M} = \sum_{l_d=1}^{L_d} (X_{l_1, l_2, \dots, l_d, \dots, l_M} U_{l_d, l_d'}). \quad (1)$$

To simplify the notation in this paper, when the M times of mode- d products are conducted on all modes, i.e., $X \times_1 U_1^T \times \dots \times_M U_M^T$, we denote this procedure as $X \prod_{i=1}^M \times_i U_i^T$. When the $(M-1)$ times of mode- d products are conducted on all modes except the k th mode, i.e., $X \times_1 U_1^T \times \dots \times_{k-1} U_{k-1}^T \times_{k+1} U_{k+1}^T \times \dots \times_M U_M^T$, we denote this procedure as $X \prod_{i \neq k}^M \times_i U_i^T$.

- 3) Tensor contraction: The contraction of tensors $X \in R^{L_1 \times L_2 \times \dots \times L_M \times L_1' \times L_2' \times \dots \times L_M'}$ and $Y \in R^{L_1 \times L_2 \times \dots \times L_M \times L_1'' \times L_2'' \times \dots \times L_M''}$ is defined as

$$[X \otimes Y; (1 : M)(1 : M)]_{l_1, l_2, \dots, l_M} = \sum_{l_1=1}^{L_1} \dots \sum_{l_M=1}^{L_M} (X)_{l_1, l_2, \dots, l_M, l_1', l_2', \dots, l_M'} (Y)_{l_1, l_2, \dots, l_M, l_1'', l_2'', \dots, l_M''}. \quad (2)$$

The condition for the contraction is that tensors X and Y are of the same size at the specific mode, which must

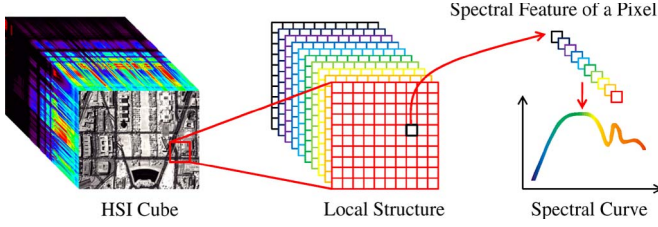


Fig. 2. Structure of the hyperspectral data cube.

be clearly indicated, e.g., in (2); $(1 : M)$ suggests that the specific mode for contraction is from mode 1 to M , and this contraction reduces the tensor order by $2M$. To simplify the notation in this paper, when the contraction is conducted on all indices except for the index k on the tensors $X, Y \in R^{L_1 \times L_2 \times \dots \times L_M}$, we denote this procedure as $[X \otimes Y; (\bar{k})(\bar{k})]$. As a property of tensor contraction, we have [56]

$$[X \otimes Y; (\bar{k})(\bar{k})] = \text{Mat}_k(X) \cdot \text{Mat}_k^T(Y). \quad (3)$$

In particular, the contraction of tensors $X, Y \in R^{L_1 \times L_2 \times \dots \times L_M}$ from mode 1 to M is scalar by definition (2), which is also called the inner product of tensors X and Y .

- 4) Frobenius norm: The Frobenius norm of a tensor $X \in R^{L_1 \times L_2 \times \dots \times L_M}$ is given by

$$\begin{aligned} \|X\| &= \sqrt{[X \otimes X; (1 : M)(1 : M)]} \\ &= \sqrt{\sum_{l_1=1}^{L_1} \dots \sum_{l_M=1}^{L_M} X_{l_1, \dots, l_M}^2}. \end{aligned} \quad (4)$$

- 5) Euclidean distance: The Euclidean distance between two tensors $X, Y \in R^{L_1 \times L_2 \times \dots \times L_M}$ is given by

$$D(X, Y) = \|X - Y\|. \quad (5)$$

III. HSI SPECTRAL–SPATIAL TENSOR REPRESENTATION

Hyperspectral remote sensing images are composed of hundreds of spatially coregistered gray images, each of which is acquired in a particular spectral channel. Fig. 2 shows the spectral–spatial structure of a typical HSI data cube. For each pixel in the image, the spectral feature is obtained by scanning the digital numbers in all bands into a vector; this spectral feature is known as a spectral curve. For a routine pixel-based classification technique, each pixel is processed independently using such a spectral feature, without considering the spatial constraints.

In this paper, by introducing a tensor for feature representation, several kinds of k nearest neighbor (k -NN) pixels are adopted to represent the local spatial information of the centric pixel, as shown in Fig. 3.

For an arbitrary pixel a , suppose its spectral vector is $x_a \in R^L$, where L is the number of bands in HSI. The proposed tensor spectral–spatial feature representation for the analyzed pixel a is constructed by

$$X_a^k = [x_a, x_{a_1}, x_{a_2}, \dots, x_{a_k}] \in R^{L \times (k+1)} \quad (6)$$

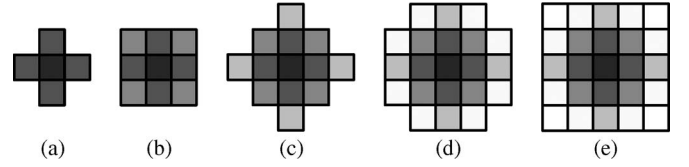


Fig. 3. Several kinds of k -NN local spatial structures of an analyzed pixel. (a) 4-NN. (b) 8-NN. (c) 12-NN. (d) 20-NN. (e) 24-NN.

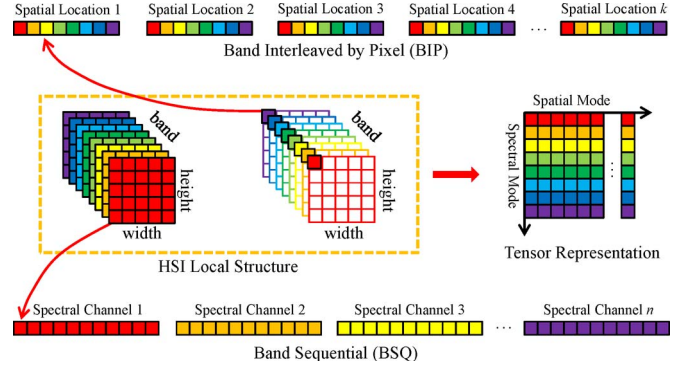


Fig. 4. Vector and tensor representations for a local patch in a hyperspectral data cube.

where x_{ai} ($i = 1, 2, \dots, k$) is the spectral vector of pixels in the k -NNs. It is worth emphasizing that if the vector representation is adopted, we have to rearrange such a local patch of pixel a to a first-order vector. There are two main approaches for such a rearrangement: band interleaved by pixel (BIP) and band sequential (BSQ). Fig. 4 shows the detailed data organizational structures of the vector and tensor representations. When we compare the tensor representation to BIP and BSQ, we observe that the detailed elements are identical; however, they have entirely different organizational structures. In the BIP representation, the spatially connected constraint among local pixels is lost, while in the BSQ representation, the spectrally connected constraint among spectral channels of a certain pixel is lost. However, the proposed tensor representation has two modes, in order to keep the original spatial structure connected in one mode and the spectral channels connected in the other mode, which helps to better represent the pixel's spectral–spatial feature.

By preserving as many as possible the original spectral–spatial constraints, tensor representation helps to reduce the number of unknown parameters used in learning a linear DR model. Here, we consider the tensor-based linear DR algorithm

$$Y = X \times_1 U_1^T \times_2 U_2^T. \quad (7)$$

Based on multilinear algebra, we have $U_1 \in R^{L_1 \times d_1}$ and $U_2 \in R^{L_2 \times d_2}$, in which L_1 and L_2 are the original tensor sizes in spectral and spatial modes and d_1 and d_2 are the reduced feature sizes, respectively. Thus, there are $\rho_1 = L_1 d_1 + L_2 d_2$ independent unknown parameters in the tensor-based DR model.

We now consider a vector-based linear DR algorithm

$$y = U^T x. \quad (8)$$

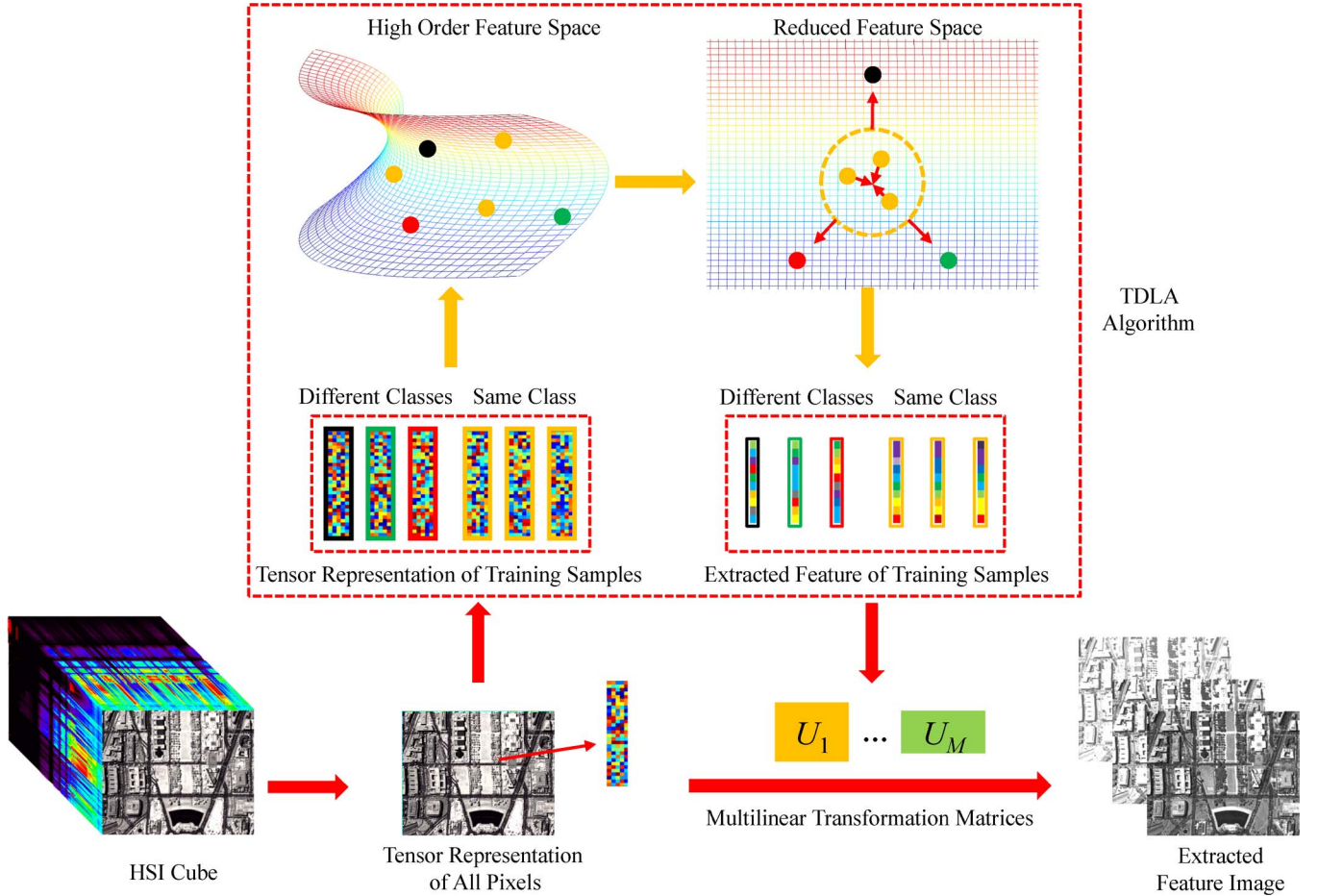


Fig. 5. Flowchart of the proposed approach.

Based on Fig. 4, we have $x \in R^{L_1 L_2}$, using either BIP or BSQ. According to [38], we know that if $U = U_1 \otimes U_2$ (here, we use \otimes to denote the Kronecker product), then y is equal to the vectorization of Y , i.e., the vector-based DR algorithm equals the tensor-based DR algorithm. However, the size of the projection matrix should be $U \in R^{L_1 L_2 \times d_1 d_2}$, which indicates that $\rho_2 = L_1 L_2 d_1 d_2$ unknown parameters are required in the vector-based DR model. Obviously, we can see that $\rho_1 \ll \rho_2$. Therefore, tensor representation helps reduce the number of parameters needed in the DR model. In statistical learning, we require a larger number of training samples to learn a reasonable solution when the model has a larger number of unknown parameters. So, tensor representation can learn a better DR model using limited training samples, which helps to improve the performance in the subsequent classification.

IV. TDLA ALGORITHM

The proposed TDLA algorithm for HSI spectral–spatial feature extraction is a pixel-based approach, which can be divided into three main components, as shown in Fig. 5. In the first step, each pixel in HSI is processed using the spectral–spatial tensor representation proposed in Section III. Then, the TDLA algorithm, which preserves the discriminability of classes for the subsequent classification, is employed to obtain a multilinear transformation from the original high-order tensor space to the

reduced feature space. Finally, the extracted feature representation in reduced feature space is achieved by the optimized multilinear transformation for each pixel of HSI.

In this DR framework, the proposed TDLA algorithm finds a multilinear transformation from the original high-order feature space $X \in R^{I_1 \times I_2 \times \dots \times I_M}$ to the reduced feature space $X^* \in R^{P_1 \times P_2 \times \dots \times P_M}$

$$X^* = X \prod_{i=1}^M \times_i U_i^T \quad (9)$$

where $U_i \in R^{I_i \times P_i}$ ($i = 1, 2, \dots, M$) and $P_i \leq I_i$ are a set of projection matrices in the multilinear transformation. It is worth emphasizing that if $P_i = 1$, then the i th projection matrix degenerates to a projection vector $U_i \in R^{I_i}$; therefore, the resulting output tensor X^* reduces its order by one.

The input data of the TDLA algorithm is a set of training samples X_i ($i = 1, 2, \dots, N$) and their class labels y_i ($y_i \in [1, 2, \dots, C]$), where N is the number of samples and C is the number of classes. For each sample X_i , we divide the other $N - 1$ samples X_j ($i = 1, 2, \dots, i - 1, i + 1, \dots, N$) into two groups by their class labels: the samples of the same class and the samples of different classes. Then, we sort the two groups of samples by the Euclidean distance $D(X_i, X_j)$. The n_1 nearest samples of the group “same class” and n_2 nearest samples of

the group “different classes” are selected to build a patch of sample X_i

$$\text{Patch}(X_i) = \{X_i, S_{i(1)}, \dots, S_{i(n_1)}, D_{i(1)}, \dots, D_{i(n_2)}\} \\ \in R^{I_1 \times I_2 \times \dots \times I_M \times (1+n)} \quad (10)$$

where $n = n_1 + n_2$, $S_{i(j)}$ ($j = 1, 2, \dots, n_1$) is the j th sample in the same class, and $D_{i(j)}$ ($j = 1, 2, \dots, n_2$) is the j th sample in a different class.

For each $\text{Patch}(X_i)$, the corresponding representation in the output-reduced feature space is denoted by

$$\text{Patch}(X_i^*) = \{X_i^*, S_{i(1)}^*, \dots, S_{i(n_1)}^*, D_{i(1)}^*, \dots, D_{i(n_2)}^*\} \\ \in R^{P_1 \times P_2 \times \dots \times P_M \times (1+n)}. \quad (11)$$

In the output-reduced feature space, in order to preserve the discriminability of classes for classification, TDLA suggests that distances between X_i and samples in the same class are as small as possible, while the distances between X_i and samples in a different class are as large as possible, as shown in Fig. 5. Based on this point, we have the following optimizations on patch X_i :

$$\arg \min_{X_i^*} \sum_{j=1}^{n_1} D^2(X_i^* - S_{i(j)}^*) \quad (12)$$

$$\arg \max_{X_i^*} \sum_{j=1}^{n_2} D^2(X_i^* - D_{i(j)}^*). \quad (13)$$

We unify (12) and (13) by introducing a combination factor α

$$\arg \min_{X_i^*} \sum_{j=1}^{n_1} D^2(X_i^* - S_{i(j)}^*) - \alpha \sum_{j=1}^{n_2} D^2(X_i^* - D_{i(j)}^*). \quad (14)$$

In order to simplify the following derivation, we set

$$\beta = \left[\overbrace{1, \dots, 1}^{n_1}, \overbrace{-\alpha, \dots, -\alpha}^{n_2} \right]^T. \quad (15)$$

Then, (14) reduces to

$$\arg \min_{X_i^*} \sum_{j=1}^{n_1} \beta_j \cdot \|X_i^* - S_{i(j)}^*\|^2 + \sum_{j=1}^{n_2} \beta_{n_1+j} \cdot \|X_i^* - S_{i(j)}^*\|^2 \\ = \arg \min_{X_i^*} \sum_{j=1}^n \beta_j \cdot \|X_{P_i(1)}^* - X_{P_i(j+1)}^*\|^2 \\ = \arg \min_{X_i^*} \sum_{g=1}^{n+1} \sum_{h=1}^{n+1} \left(\begin{bmatrix} \sum_{j=1}^n \beta_j & -\beta^T \\ -\beta & \text{diag}(\beta) \end{bmatrix}_{g,h} \right. \\ \left. \cdot \left[X_{P_i(g)}^* \otimes X_{P_i(h)}^*; (1:M)(1:M) \right] \right) \quad (16)$$

where $X_{P_i(k)}$ and $X_{P_i(k)}^*$ denote the k th tensor sample in (10) and (11), respectively. If we define

$$Q = \begin{bmatrix} \sum_{j=1}^n \beta_j & -\beta^T \\ -\beta & \text{diag}(\beta) \end{bmatrix} \in R^{(1+n) \times (1+n)} \quad (17)$$

for each sample X_i , we have a final representation of the patch optimization

$$\arg \min_{X_i^*} \sum_{g=1}^{n+1} \sum_{h=1}^{n+1} \left(Q_{g,h} \cdot \left[X_{P_i(g)}^* \otimes X_{P_i(h)}^*; (1:M)(1:M) \right] \right). \quad (18)$$

Then, the whole alignment of TDLA is obtained by summing over all the patch optimizations of the training samples from one to N . Because the local patch provided by (10) is unique for each sample, we must unite the samples in each patch to a unified system by assuming that the $(1+n)$ samples in (10) are selected from the training samples

$$\text{Whole}(X) = \{X_1, \dots, X_N\} \in R^{I_1 \times I_2 \times \dots \times I_M \times N}. \quad (19)$$

The unification can be achieved by using a selection matrix $S_i \in R^{N \times (1+n)}$ defined by

$$S_{i(a,b)} = \begin{cases} 1, & \text{if } a = F_i\{b\} \\ 0, & \text{else} \end{cases} \quad (20)$$

where $F_i \in \{i, i_1, \dots, i_n\}$ denotes the set of global indices of samples in $\text{Patch}(X_i)$. Then, the sum of all the patch optimizations described in (18) can be written as

$$\arg \min_{X_1^*, \dots, X_N^*} \sum_{g=1}^N \sum_{h=1}^N (\Omega_{g,h} \cdot [X_g^* \otimes X_h^*; (1:M)(1:M)]) \quad (21)$$

in which

$$\Omega = \sum_{i=1}^N S_i Q_i S_i^T \in R^{N \times N}. \quad (22)$$

The full optimization (21) aims to obtain an optimal subspace from the original high-order feature space for the subsequent classification. It is worth emphasizing that the feature mapping $X \in R^{I_1 \times I_2 \times \dots \times I_M} \rightarrow X^* \in R^{P_1 \times P_2 \times \dots \times P_M}$ from the original feature space to the reduced subspace can be implicit. For linearization, we simply put (9) into (21)

$$\arg \min_{U_1, \dots, U_M} \sum_{g=1}^N \sum_{h=1}^N \Omega_{g,h} \cdot \left[\left(X_g \prod_{i=1}^M \times_i U_i^T \right) \otimes \left(X_h \prod_{i=1}^M \times_i U_i^T \right); (1:M)(1:M) \right]. \quad (23)$$

To avoid trivial solutions, we impose the following constraints to uniquely determine the projection matrices:

$$U_i^T U_i = I, \quad (i = 1, \dots, M). \quad (24)$$

The objective function of the final optimization of TDLA (23) and (24) is a multiparameter and nonconvex problem, and there is no known optimal solution which allows for the simultaneous optimization of all the projection matrices. To overcome this problem, inspired by alternating optimization, we compute U_i ($i = 1, 2, \dots, M$) as follows. We iteratively optimize U_k from $k = 1$ to $k = M$ by fixing other $(M - 1)$ matrices rather than compute the optimal U_i ($i = 1, 2, \dots, M$) simultaneously. Here, we assume that only the projection matrix U_k is unknown. Then, according to the tensor contraction, the objective function (23) and (24) can be rewritten as (25). Note that (25) is derived from the fact that for an arbitrary matrix A , we have $\|A\|^2 = \text{tr}(A^T A)$

$$\begin{aligned} & \arg \min_{U_k^T U_k = I} \sum_{g=1}^N \sum_{h=1}^N \Omega_{g,h} \\ & \cdot \left\{ \left[\left(X_g \prod_{I \neq k}^M \times_i U_i^T \right) \times_k U_k^T \right] \right. \\ & \quad \left. \otimes \left[\left(X_h \prod_{I \neq k}^M \times_i U_i^T \right) \times_k U_k^T \right]; (1:M)(1:M) \right\} \\ & = \arg \min_{U_k^T U_k = I} \sum_{g=1}^N \sum_{h=1}^N \Omega_{g,h} \\ & \cdot \text{tr} \left\{ U_k^T \left[\left(X_g \prod_{I \neq k}^M \times_i U_i^T \right) \right. \right. \\ & \quad \left. \left. \otimes \left(X_h \prod_{I \neq k}^M \times_i U_i^T \right); (\bar{k})(\bar{k}) \right] U_k \right\}. \quad (25) \end{aligned}$$

Based on the tensor contraction property given in (3), we can further rewrite (25) as

$$\begin{aligned} & \arg \min_{U_k^T U_k = I} \text{tr} \left[U_k^T \left(\sum_{g=1}^N \sum_{h=1}^N \Omega_{g,h} \cdot \text{Mat}_k \left(X_g \prod_{I \neq k}^M \times_i U_i^T \right) \right. \right. \\ & \quad \left. \left. \cdot \text{Mat}_k^T \left(X_h \prod_{I \neq k}^M \times_i U_i^T \right) U_k \right) \right]. \quad (26) \end{aligned}$$

Since the center part of optimization (26) can be computed by known Ω and fixed U_i ($i = 1, 2, \dots, M, i \neq k$), we simply denote

$$\begin{aligned} F(k) & = \sum_{g=1}^N \sum_{h=1}^N \Omega_{g,h} \cdot \text{Mat}_k \left(X_g \prod_{I \neq k}^M \times_i U_i^T \right) \\ & \quad \cdot \text{Mat}_k^T \left(X_h \prod_{I \neq k}^M \times_i U_i^T \right) \in \mathbb{R}^{I_k \times I_k}. \quad (27) \end{aligned}$$

Then, we put (27) into (26) to further reduce the optimization of U_k to

$$\arg \min_{U_k^T U_k = I} \text{tr} (U_k^T F(k) U_k). \quad (28)$$

The solution of (28) is acquired by combining the eigenvectors associated with the smallest P_k eigenvalues of matrix $F(k)$ [57].

Algorithm I summarizes the aforementioned procedure for optimization. First, we initialize U_i ($i = 1, 2, \dots, M$) as unit matrices, i.e., $U_i = I_{I_i}$. Then, for each iteration, we iteratively optimize U_k from $k = 1$ to $k = M$ by fixing other $(M - 1)$ matrices by (28) and replace the original U_k with the latest optimized value. It has been theoretically demonstrated that such an alternating optimization procedure converges to a local optimum [38], [56]. In the next section, we will empirically show that the alternating optimization procedure converges within a few iterations. The following index Λ is computed at the end of each iteration round:

$$\begin{aligned} \Lambda & = \sum_{g=1}^N \sum_{h=1}^N \left\{ \Omega_{g,h} \cdot \left[\left(X_g \prod_{i=1}^M \times_i U_i^T \right) \right. \right. \\ & \quad \left. \left. \otimes \left(X_h \prod_{i=1}^M \times_i U_i^T \right); (1:M)(1:M) \right] \right\}. \quad (29) \end{aligned}$$

In each round of optimization, the value of Λ is decreased by the proposed procedure. If the error of Λ values between the t th iteration and $(t - 1)$ th iteration is small enough, it indicates that the algorithm has converged.

Algorithm I: Procedure of the TDLA Algorithm

Inputs: Training samples $X \in R^{I_1 \times I_2 \times \dots \times I_M}$ ($i = 1, 2, \dots, N$) and their class labels y_i ($y_i \in [1, 2, \dots, C]$). Size of the samples in reduced feature space $X^* \in R^{P_1 \times P_2 \times \dots \times P_M}$.

Step 1: Construct the alignment matrix Ω by (22);

Step 2: Initialization $U_i = I_{I_i}$ ($i = 1, 2, \dots, M$);

Step 3:

for $t = 1$ to T

for $k = 1$ to M

Optimize U_k by (28);

end

Compute Λ by (29) to check if convergence is reached.

end

Outputs: Set of projection matrices $U_i \in R^{I_i \times P_i}$ ($i = 1, 2, \dots, M$) for multilinear transformation.

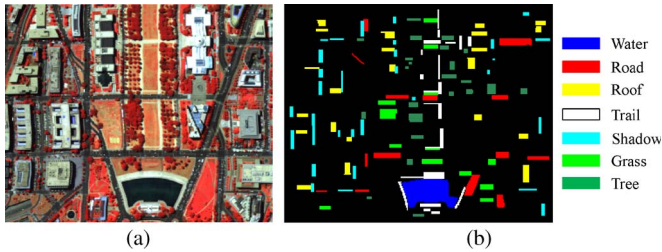


Fig. 6. (a) RGB composites of Data Set 1 (bands 65, 52, and 36 for red, green, and blue, respectively). (b) Reference data of Data Set 1.

V. EXPERIMENTAL RESULTS

The experimental analysis was conducted on hyperspectral remote sensing images from the following three public data sets.

The first data set is an urban site of the airborne HYDICE from the mall in Washington, DC, which has an original size of 1280×307 pixels. In this study, we used a size of 250×307 . A total of 210 bands were collected in the $0.4\text{--}2.4\text{-}\mu\text{m}$ region of the visible and infrared spectrums. The water absorption bands were then removed, resulting in 191 channels [58].

The second experiment was performed on an airborne HSI data set, which was acquired by the Reflective Optics System Imaging Spectrometer (ROSIS) at the urban test area of Pavia, northern Italy. The whole data set size is 1400×512 pixels, and we used a size of 400×400 in this study. Some channels were removed due to noise, and the remaining 102 spectral dimensions from $0.43\text{--}0.83\ \mu\text{m}$ were processed. This data set was provided by the Data Fusion Technical Committee of the IEEE Geoscience and Remote Sensing Society [59].

The third data set is from a mixed forest/agricultural site at the Indian Pine test site in northwest Indiana, taken on June 12, 1992, which was gathered by the Airborne Visible/Infrared Imaging Spectrometer (AVIRIS) sensor. This data set was obtained from an aircraft flown at 19 812-m altitude and operated by the National Aeronautics and Space Administration Jet Propulsion Laboratory. The data set has a size of 145×145 pixels and 220 spectral bands, measuring approximately 20 m across the ground [58].

A. Experiment 1: HYDICE Data Set

Data Set 1 and the reference data are shown in Fig. 6(a) and (b). There are seven classes of pixels to analyze: water, road, roof, trail, shadow, grass, and tree. It is challenging to classify in the hyperspectral remote sensing area, mainly because road, roof, and trail are spectrally similar, in that they may be made of similar materials.

The representative spectral curves of each class are shown in Fig. 7. It is worth emphasizing that there is no single spectral response representative of class “roof” for this data set; the detailed analysis of this point is given in Table I.

We first show four pixels of the class “roof” and their corresponding spectral curves in the first row of Table I. In the experiments, as a case study, we used the 4-NN local spatial structure of the analyzed pixel for feature extraction. The analyzed pixels are located at the center of each subimage,

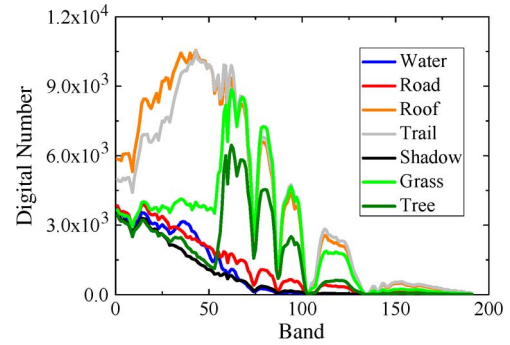


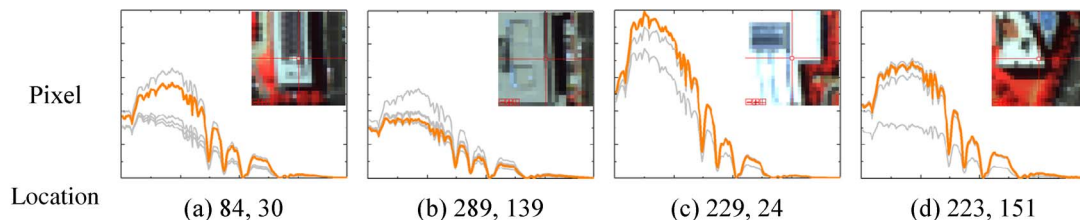
Fig. 7. Representative spectral curves in Data Set 1.

and the curves with a gray color represent the spectral curves of the neighboring pixels of the center pixel. The six subtables under the first row show the normalized distances among the four pixels in the following extracted feature spaces: original feature space, reduced feature space using PCA [18], locality preserving projections (LPP) [60], linear discriminant analysis (LDA) [14], DLA [55], and TDLA. In the vector-based feature-extraction approaches, we used the BIP representation as the input and reduced the size of feature to ten, while in the proposed method, we also experimentally set the reduced feature to a first-order tensor of size ten. There are 20 samples per class selected as the input training samples in the TDLA algorithm.

From Table I, we can see that the pixel distances of the same class were obviously reduced in the proposed TDLA-extracted feature space; the sum of the distances decreased from 2.38 in the original feature space to 1.956 in the reduced feature space, which is also the minimum value among the five feature-extraction approaches. To further investigate the ability of the proposed method to preserve the discriminability of classes for classification, we also compared the normalized distances in the extracted feature spaces of four pixels in different classes. The results of this comparison are shown in Table II.

In Table II, we chose pixels from the classes of roof, road, trail, and water. The classes of road, roof, and trail are spectrally similar in this data set, which can be observed in the first row of Table II. Thus, the distances between them in the original feature space and the two unsupervised feature-extracted feature spaces are very close, as shown in Table II. The sum values of the distances in the original feature space, PCA feature, and LPP feature space are 1.987, 2.621, and 2.990, respectively. However, the sum value of the distances in the proposed TDLA feature space reaches 6.231, which is the largest index in Table II. In order to further compare many more pixels' distribution in the aforementioned six feature spaces, Fig. 8 shows all the pixels of the reference data in different feature spaces, under a 2-D condition. We use the analyzed pixel features of bands 32 and 65 for Fig. 8(a), while we use the top-two significant components of the extracted features by different algorithms for Fig. 8(b)–(f), respectively. The number of pixels in the reference data is given in the “test data” of Table III. The results shown in Fig. 8(a)–(e) demonstrate that the existing feature-extraction algorithms merge different classes of pixels in the low-dimensional space. In contrast, the proposed TDLA can effectively separate different classes

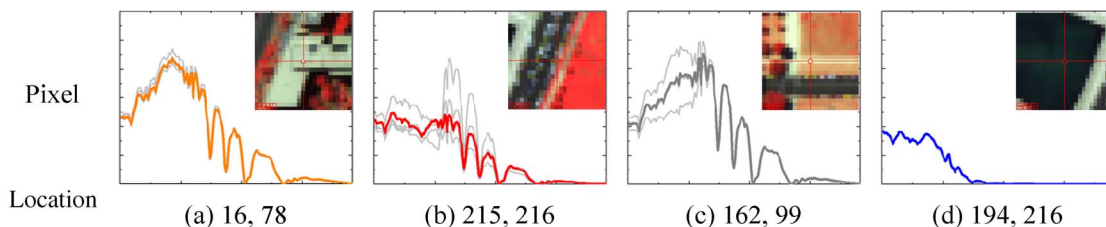
TABLE I
SAMPLES OF THE SAME CLASS AND THEIR NORMALIZED DISTANCES IN EXTRACTED FEATURE SPACE



NORMALIZED DISTANCES IN EXTRACTED FEATURE SPACE

ORIGINAL FEATURE SPACE: 2.387					PCA FEATURE SPACE: 2.950					LPP FEATURE SPACE: 2.020				
	(a)	(b)	(c)	(d)		(a)	(b)	(c)	(d)		(a)	(b)	(c)	(d)
(a)	0	0.12 8	0.23 8	0.09 0	(a)	0	0.08 4	0.36 6	0.16 8	(a)	0	0.19 3	0.16 1	0.12 1
(b)	0.12 8	0	0.36 1	0.21 7	(b)	0.08 4	0	0.39 9	0.20 6	(b)	0.19 3	0	0.17 9	0.19 2
(c)	0.23 8	0.36 1	0	0.15 6	(c)	0.36 6	0.39 9	0	0.24 9	(c)	0.16 1	0.17 9	0	0.16 2
(d)	0.09 0	0.21 7	0.15 6	0	(d)	0.16 8	0.20 6	0.24 9	0	(d)	0.12 1	0.19 2	0.16 2	0
LDA FEATURE SPACE: 2.546					DLA FEATURE SPACE: 1.978					TDLA FEATURE SPACE: 1.956				
	(a)	(b)	(c)	(d)		(a)	(b)	(c)	(d)		(a)	(b)	(c)	(d)
(a)	0	0.26 6	0.20 9	0.20 6	(a)	0	0.15 7	0.15 2	0.11 5	(a)	0	0.09 7	0.07 1	0.19 6
(b)	0.26 6	0	0.14 6	0.26 5	(b)	0.15 7	0	0.15 5	0.24 4	(b)	0.09 7	0	0.07 9	0.29 2
(c)	0.20 9	0.14 6	0	0.17 8	(c)	0.15 2	0.15 5	0	0.16 5	(c)	0.07 1	0.07 9	0	0.24 0
(d)	0.20 6	0.26 5	0.17 8	0	(d)	0.11 5	0.24 4	0.16 5	0	(d)	0.19 6	0.29 2	0.24 0	0

TABLE II
SAMPLES OF DIFFERENT CLASSES AND THEIR NORMALIZED DISTANCES IN EXTRACTED FEATURE SPACE



NORMALIZED DISTANCES IN EXTRACTED FEATURE SPACE

ORIGINAL FEATURE SPACE: 1.987					PCA FEATURE SPACE: 2.621					LPP FEATURE SPACE: 2.990				
	(a)	(b)	(c)	(d)		(a)	(b)	(c)	(d)		(a)	(b)	(c)	(d)
(a)	0	0.14 8	0.05 6	0.24 9	(a)	0	0.19 4	0.09 2	0.32 0	(a)	0	0.33 9	0.27 5	0.28 6
(b)	0.14 8	0	0.15 3	0.11 9	(b)	0.19 4	0	0.19 6	0.17 2	(b)	0.339	0	0.20 3	0.19 8
(c)	0.05 6	0.15 3	0	0.26 5	(c)	0.09 2	0.19 6	0	0.33 4	(c)	0.275	0.20 3	0	0.19 1
(d)	0.24 9	0.11 9	0.26 5	0	(d)	0.32 0	0.17 2	0.33 4	0	(d)	0.286	0.19 8	0.19 1	0
LDA FEATURE SPACE: 3.048					DLA FEATURE SPACE: 4.808					TDLA FEATURE SPACE: 6.231				
	(a)	(b)	(c)	(d)		(a)	(b)	(c)	(d)		(a)	(b)	(c)	(d)
(a)	0	0.28 8	0.27 7	0.25 0	(a)	0	0.22 6	0.15 8	0.56 3	(a)	0	0.28 7	0.25 9	0.65 5
(b)	0.288	0	0.21 3	0.19 6	(b)	0.22 6	0	0.24 7	0.55 8	(b)	0.28 7	0	0.29 6	0.73 8
(c)	0.277	0.21 3	0	0.29 7	(c)	0.15 8	0.24 7	0	0.65 0	(c)	0.25 9	0.29 6	0	0.87 8
(d)	0.250	0.19 6	0.29 7	0	(d)	0.56 3	0.55 8	0.65 0	0	(d)	0.65 5	0.73 8	0.87 8	0

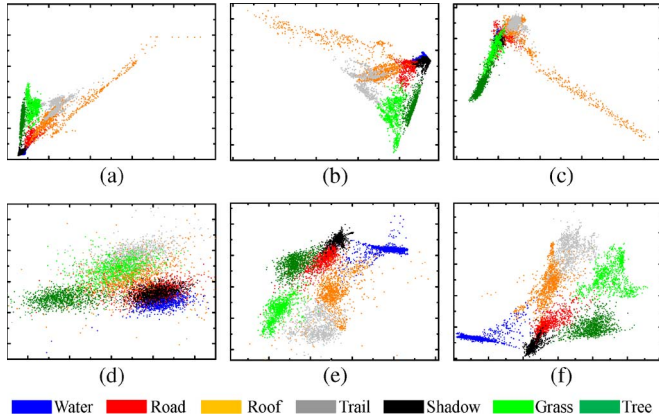


Fig. 8. Two-dimensional representation of features for the different algorithms. (a) Original. (b) PCA. (c) LPP. (d) LDA. (e) DLA. (f) TDLA.

TABLE III
TRAINING AND TEST SAMPLES FOR CLASSIFICATION IN DATA SET 1

Class	Water	Road	Roof	Trail	Shadow	Grass	Tree	Total
Training	50	50	50	50	50	50	50	350
Test	1433	1463	1342	1033	1059	1026	1068	8424

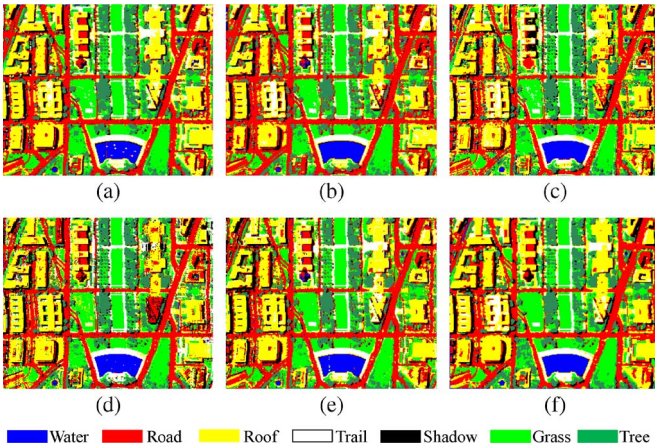


Fig. 9. Classification maps of all the methods in Data Set 1, based on SVM. (a) Original. (b) PCA. (c) LPP. (d) LDA. (e) DLA. (f) TDLA.

because the tensor representation preserves the spectral–spatial information of the pixels and the optimization of TDLA preserves the discriminability of classes for classification.

The classification maps for HSI using different features are shown in Fig. 9, based on support vector machine (SVM). In classification, training samples are selected from the reference data randomly while using all of the reference data for testing. The number of training samples and test samples is given in Table III.

As shown in Fig. 9 and Table IV, the proposed TDLA-based classification achieved the best results in both accuracy and visual interpretation. In these maps, it can be seen that roof pixels exist in the road pixels in all the classification maps. There are also some roof pixels existing in the water pixels in Fig. 9(a) and (d), because these pixel pairs have similar spectra. Although the spatial information is addressed in all the methods, only a little improvement can be observed in Fig. 9(a)–(e), because the spectral–spatial structure information is completely

lost in the vector representation. However, Fig. 9(f) shows fewer misclassifications than the rest of the classification maps, particularly for the class pairs of roof–road, road–shadow, and trail–roof.

In order to thoroughly evaluate the different feature representations, the averaged classification rates in 20 independent experiments are compared in Table IV. The classification rates are reported by using two common classifiers, i.e., SVM and NN. In each experiment, the training samples were selected from the reference data randomly. Classification rates observed in Table IV indicate that TDLA obtained several of the top classification rates in the individual classes and achieved the highest overall accuracy (OA) and kappa coefficient, both by SVM and NN.

The classification OAs, with respect to reduced dimensionality for all the feature-extraction methods, are shown in Fig. 10(a) and (b). From this, we can see that the proposed method performed better than the other methods when the dimensionality was larger than five and achieved the best classification OA for both SVM and NN. The classification OA of all the algorithms stabilized when the reduced dimensionality increased to 20 and 5, for SVM and NN, respectively.

B. Parameter Analysis

1) *Size of Extracted Feature*: In the experiment, the input tensor $X_i \in R^{191 \times 5}$ was reduced to an output tensor of size $P_1 \times P_2$, where the parameters P_1 and P_2 determined the size of the multilinear transformation matrices, i.e., the solution of U_i was acquired by combining the eigenvectors associated with the smallest P_k eigenvalues of matrix $F(k)$. Here, we experimentally show the eigenvectors in the first and second orders, sorted in ascending order (Fig. 11).

For the first order, 191 eigenvalues were distributed as follows. From indices 1 to 7, the eigenvalues are negative and with large values. From indices 8 to 140, the eigenvalues are very close to zero and very slowly increase to nonnegative. Then, starting from index 150, the eigenvalues increase quickly to large values. Therefore, the best choice of P_1 is around seven. While for the second order, there are five eigenvalues, but only the first one is negative, and the others are nonnegative, so the best choice of P_2 is around one. The corresponding classification OA, with respect to variations of P_1 and P_2 , is shown in Fig. 12. When $P_2 > 1$, the output feature is a second-order tensor, so we compute Fig. 12 using NN as the unique classifier. The surface in Fig. 12 also suggests that the optimal values of P_1 and P_2 are seven and one, respectively. Based on the aforementioned analysis, the optimal size of P_k for the TDLA algorithm ought to be set experimentally by considering the eigenvalues of matrix $F(k)$ in the k th mode optimization.

2) *Parameters for Building a Patch*: There are three parameters, i.e., n_1 , n_2 , and α , used in building a patch in the TDLA algorithm. Of these parameters, n_1 and n_2 are the numbers of nearest samples for building a patch, and α is a tradeoff weight of discrimination. In order to avoid cross-validation, we usually set these parameters according to their physical meanings. That is, n_1 and n_2 are decided by the size of the training samples, and α is usually more than one in the classification tasks. In

TABLE IV
CLASS-SPECIFIC RATES IN PERCENTAGE FOR VARIOUS FEATURES IN DATA SET 1

DR+Classifier		Water	Road	Roof	Trail	Shadow	Grass	Tree	OA	Kappa
Original	<i>SVM</i>	90.88	92.33	88.91	97.88	90.12	98.14	98.05	93.71	0.9265
	<i>NN</i>	81.20	81.83	38.65	79.64	88.68	96.00	97.79	80.27	0.7694
PCA	<i>SVM</i>	94.58	93.99	78.67	81.94	95.09	98.15	97.50	91.33	0.8986
	<i>NN</i>	84.58	79.45	41.96	79.30	80.71	95.57	97.62	79.46	0.7601
LPP	<i>SVM</i>	94.72	94.64	84.68	84.42	96.66	97.78	98.94	93.07	0.9189
	<i>NN</i>	71.79	96.75	69.40	86.01	90.10	91.38	98.38	86.87	0.8461
LDA	<i>SVM</i>	96.38	90.42	91.41	95.38	93.64	96.08	98.54	94.32	0.9336
	<i>NN</i>	85.30	83.74	73.10	84.68	90.77	93.68	90.44	85.79	0.8338
DLA	<i>SVM</i>	94.46	94.54	91.74	93.91	94.41	97.94	98.71	95.06	0.9422
	<i>NN</i>	90.90	82.32	74.76	83.29	90.25	88.29	93.77	85.90	0.8349
TDLA	<i>SVM</i>	95.38	96.79	97.54	98.32	97.70	99.12	98.68	97.66	0.9726
	<i>NN</i>	89.90	79.32	85.82	91.41	92.62	96.26	97.19	89.90	0.8819

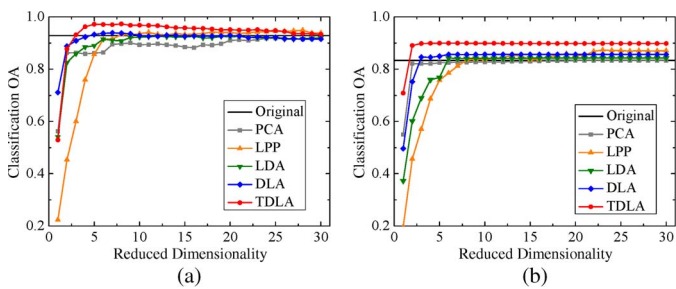


Fig. 10. Classification OAs, with respect to reduced dimensionality in Data Set 1. (a) SVM. (b) NN.

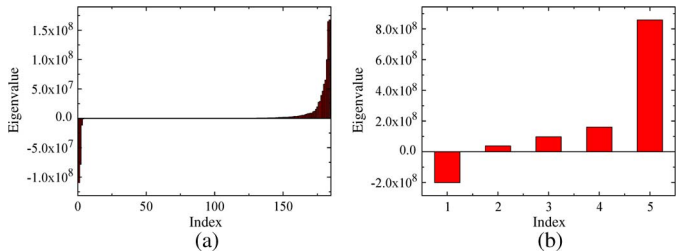


Fig. 11. Eigenvectors of Data Set 1 in the first and second orders. (a) First order. (b) Second order.

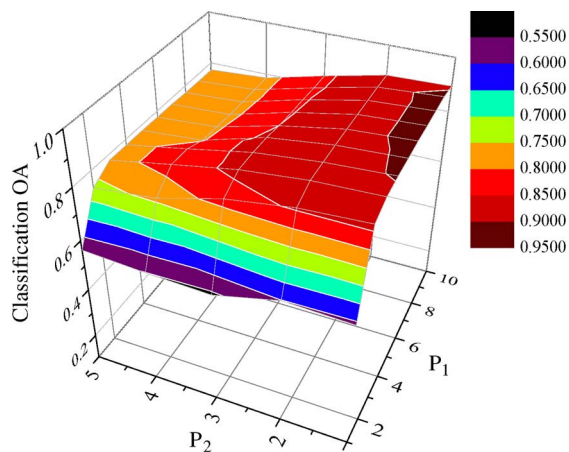


Fig. 12. Classification OAs, with respect to the size of extracted feature of Data Set 1.

our experiments, we fix α at two. Fig. 13(a) and (b) shows the effect of n_1 and n_2 on the classification OA in Data Set 1, based on SVM and NN. The classification OA was obtained by

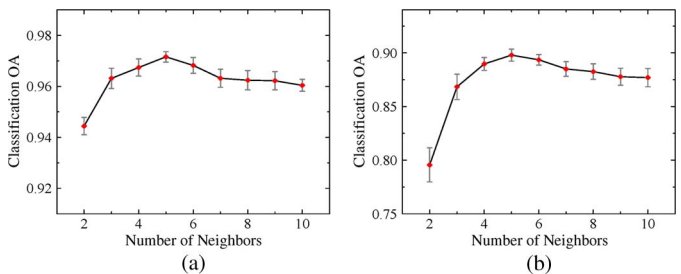


Fig. 13. Classification OAs, with respect to the number of samples for building a patch of Data Set 1. (a) SVM. (b) NN.

reporting the mean and standard deviation values of 20 groups of classification results, using independent training samples. Here, we experimentally set $n_1 = n_2$. We considered that there are 20 samples per class selected for training in the TDLA algorithm. The classification curves in the two figures suggest that a small size for the building patch helps to represent the local geometry property in the TDLA algorithm. There is a peak in the curves when the number of neighbors reaches five.

3) *Convergence Analysis*: Fig. 14(a)–(e) shows the error of Λ values between the t th iteration and $(t - 1)$ th iteration in the alternating optimization procedure of various local spatial structures in Data Set 1. It is clear that the TDLA algorithm often converges at stable values in about three iterations. We experimentally found that, when the iteration number is at five, the error value reduces to no more than 0.001% of the Λ value. We have also observed the same trend in the other two data sets, as well as with different parameters. Experimental results suggest that, in practice, we could fix the number of iterations at five to guarantee that the TDLA algorithm has converged.

C. Experiment 2: ROSIS Data Set

Data Set 2 and the reference data are shown in Fig. 15(a) and (b). The six classes of pixels that were analyzed are water, roof, road, grass, tree, and shadow (Table V). The representative spectral curves of each class are shown in Fig. 16.

In this data set, we still selected 20 samples per class as input training tensors of TDLA. The classification result maps are shown in Fig. 17, while the detailed averaged classification rates are reported in Table VI. The classification results are

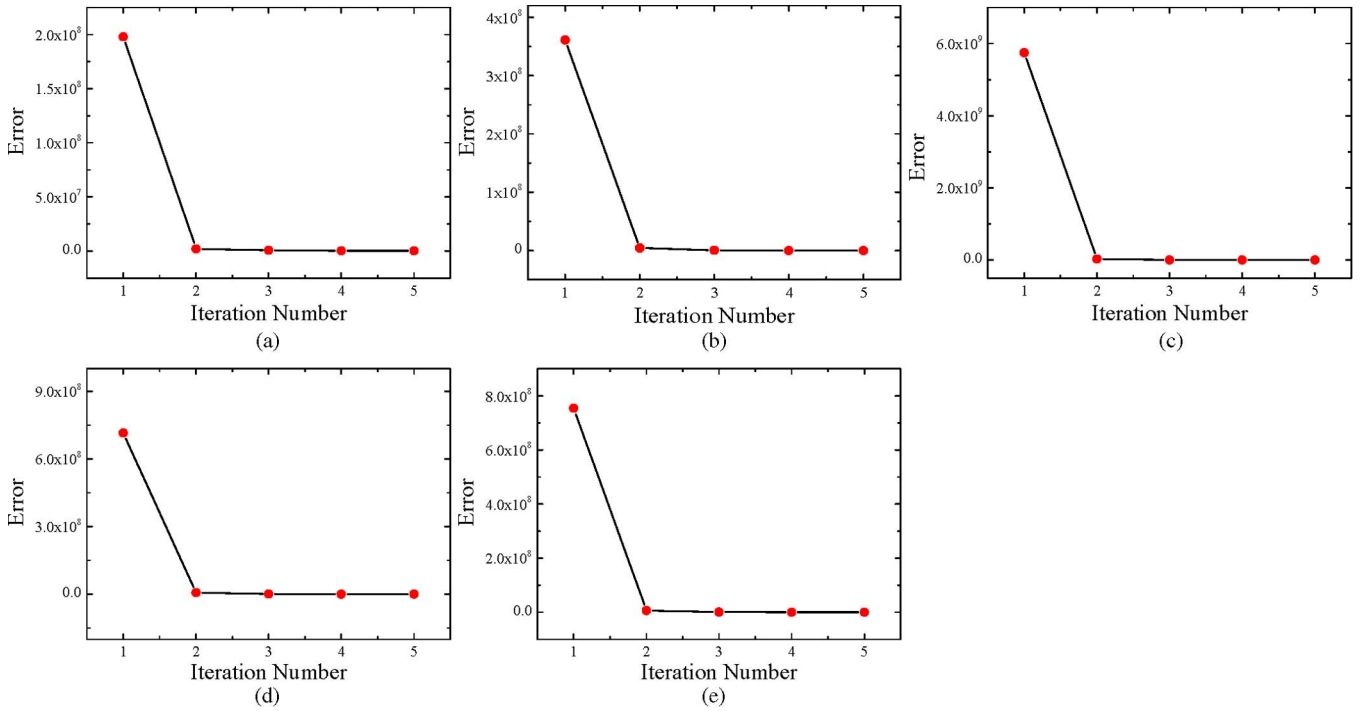


Fig. 14. Convergence report of the proposed algorithm with Data Set 1. (a) 4-NN. (b) 8-NN. (c) 12-NN. (d) 20-NN. (e) 24-NN.

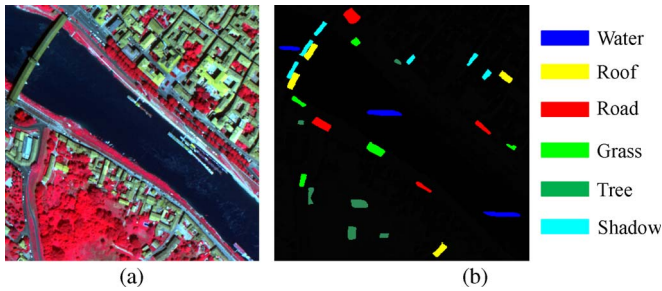


Fig. 15. (a) RGB composites of Data Set 2 (bands 102, 56, and 31 for red, green, and blue, respectively). (b) Reference data of Data Set 2.

TABLE V
TRAINING AND TEST SAMPLES FOR CLASSIFICATION IN DATA SET 2

Class	Water	Roof	Road	Grass	Tree	Shadow	Total
Training	30	30	30	30	30	30	180
Test	950	892	1009	807	879	806	5343

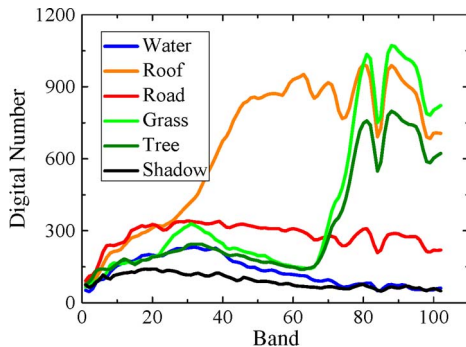


Fig. 16. Representative spectral curves of classes in Data Set 2.

similar to the reports described earlier with Data Set 1. The proposed TDLA-based classification achieved the best performance, particularly at the bridge over the river (distinguishing

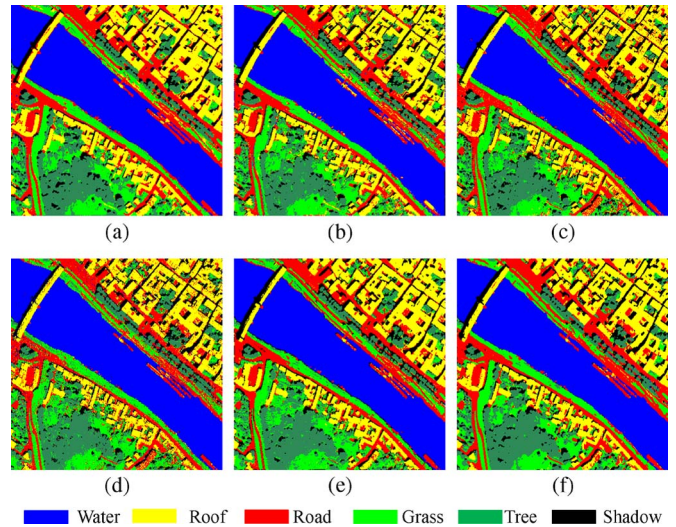


Fig. 17. Classification maps of all the methods in Data Set 2, based on SVM. (a) Original. (b) PCA. (c) LPP. (d) LDA. (e) DLA. (f) TDLA.

the pair of roof–shadow) and along the river (distinguishing the pairs of grass–tree and grass–road). On the detailed classification rate, the proposed algorithm achieved several of the top classification rates of the individual classes and gave the best OA and kappa, for both SVM and NN.

D. Experiment 3: AVIRIS Data Set

The AVIRIS hyperspectral data set used in this experiment is shown in Fig. 18(a). The image shows a typical agricultural site with many kinds of crops. The advantage in using this data set is the availability of a reference map prepared from the field surveys conducted at the time of image acquisition. The ten major classes of reference data are shown in Fig. 18(b), and

TABLE VI
CLASS-SPECIFIC RATES IN PERCENTAGE FOR VARIOUS FEATURES IN DATA SET 2.

DR+Classifier		Water	Roof	Road	Grass	Tree	Shadow	OA	Kappa
Original	<i>SVM</i>	99.87	98.75	91.99	93.96	92.96	90.60	94.48	0.9366
	<i>NN</i>	99.87	67.38	59.59	79.40	66.92	74.36	74.16	0.6900
PCA	<i>SVM</i>	100	96.99	92.11	97.80	88.05	93.16	94.38	0.9325
	<i>NN</i>	99.87	67.38	59.47	77.61	65.96	73.75	73.59	0.6831
LPP	<i>SVM</i>	99.49	90.09	95.51	91.07	92.74	94.59	93.94	0.9271
	<i>NN</i>	95.04	77.04	64.02	79.95	76.31	85.50	79.67	0.7554
LDA	<i>SVM</i>	99.49	89.84	89.44	88.60	87.30	89.38	90.54	0.8863
	<i>NN</i>	90.20	82.94	71.72	73.49	69.48	80.69	77.94	0.7345
DLA	<i>SVM</i>	99.75	95.23	91.38	92.72	92.53	91.22	93.66	0.9238
	<i>NN</i>	97.71	68.38	55.70	85.16	85.59	91.42	80.59	0.7708
TDLA	<i>SVM</i>	100	97.87	94.17	96.98	95.62	94.59	96.42	0.9569
	<i>NN</i>	96.18	78.80	68.08	86.40	88.26	90.70	84.91	0.8181

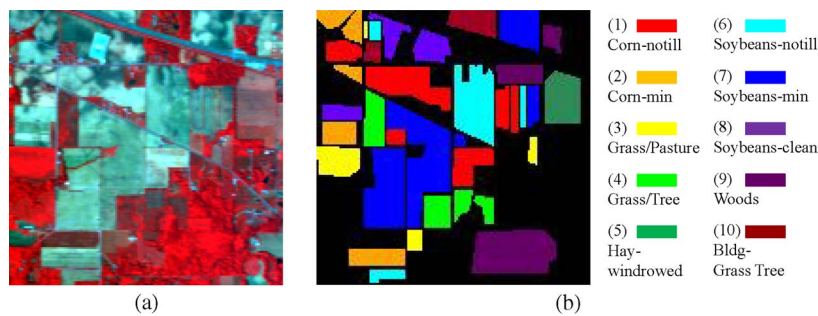


Fig. 18. (a) RGB composites of Data Set 3 (bands 57, 27, and 17 for red, green, and blue, respectively). (b) Reference data of Data Set 3.

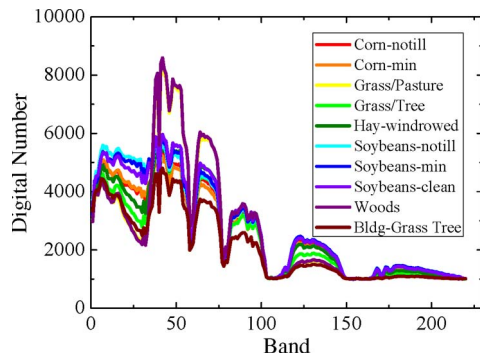


Fig. 19. Representative spectral curves of the classes in Data Set 3.

TABLE VII
TRAINING AND TEST SAMPLES FOR CLASSIFICATION IN DATA SET 3

Class	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)	(9)	(10)	Total
Training	30	30	30	30	30	30	30	30	30	30	300
Test	984	549	326	494	357	664	1759	240	882	254	6509

the representative spectral curves of all classes are shown in Fig. 19. This data set has been extensively used to test various HSI analysis algorithms. The training and test samples were generated from reference data randomly, the number of which is listed in Table VII.

A similar classification performance can be observed from Fig. 20 and Table VIII, in that the proposed TDLA-based classification achieved the best performance from both visual interpretation and accuracy. The analysis based on the three HSI data sets demonstrated that the proposed TDLA is an effective and robust feature-extraction algorithm.

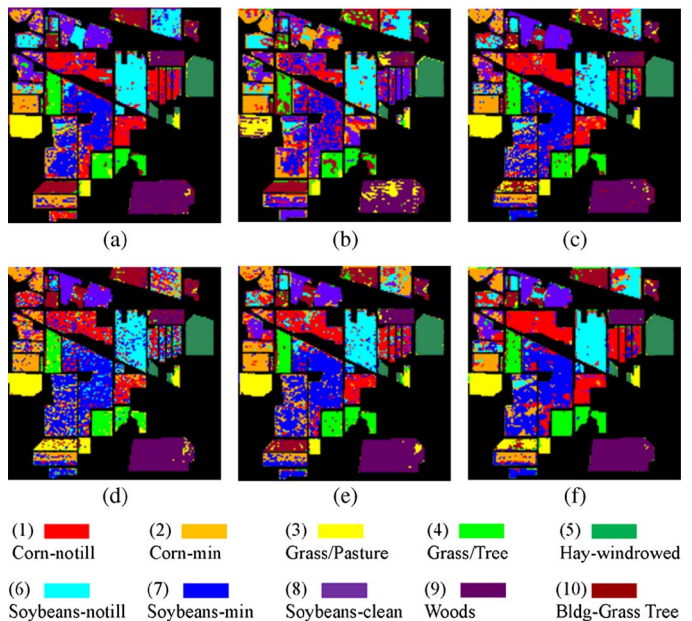


Fig. 20. Classification maps of all the methods in Data Set 3, based on SVM. (a) Original. (b) PCA. (c) LPP. (d) LDA. (e) DLA. (f) TDLA.

VI. CONCLUSION

In this paper, we have proposed a new scheme for HSI spectral–spatial feature extraction. First, the spectral–spatial feature of a pixel in HSI is represented as a second-order tensor. Then, the TDLA algorithm is used to preserve the discriminability of the classes for classification by considering the discriminative locality information in the optimization. Finally,

TABLE VIII
CLASS-SPECIFIC RATES IN PERCENTAGE FOR VARIOUS FEATURES IN DATA SET 3

DR+Classifier		(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)	(9)	(10)	OA	Kappa
Original	<i>SVM</i>	71.85	70.13	88.65	96.96	100	90.36	64.92	87.50	92.52	77.17	79.60	0.7647
	<i>NN</i>	8.94	35.88	41.72	50.20	100	64.46	24.05	16.67	70.52	63.39	41.48	0.3475
PCA	<i>SVM</i>	39.33	55.37	76.07	72.27	100	90.66	52.13	47.50	74.04	62.20	62.90	0.5711
	<i>NN</i>	7.83	34.61	38.04	40.89	100	64.31	21.66	15.42	69.73	59.45	39.35	0.3241
LPP	<i>SVM</i>	79.98	78.51	96.63	94.33	100	91.57	75.21	89.17	90.14	65.75	83.93	0.8135
	<i>NN</i>	54.17	34.06	67.18	79.15	98.32	63.40	52.30	52.50	81.97	56.69	61.68	0.5604
LDA	<i>SVM</i>	66.16	76.32	95.40	90.28	100	78.01	78.62	82.92	89.57	90.55	81.49	0.7843
	<i>NN</i>	57.93	57.92	84.66	80.77	100	54.07	53.38	73.75	85.94	81.10	66.97	0.6191
DLA	<i>SVM</i>	76.12	72.31	94.17	96.76	100	92.32	78.57	87.50	95.58	83.07	85.22	0.8281
	<i>NN</i>	59.35	77.23	58.28	95.95	100	62.80	45.48	70.00	60.32	67.72	63.27	0.5827
TDLA	<i>SVM</i>	89.33	81.06	96.32	98.38	100	98.19	79.25	91.25	96.26	91.73	89.54	0.8786
	<i>NN</i>	71.56	82.70	58.28	89.07	100	61.30	47.70	85.42	94.78	79.92	71.22	0.6709

the extracted feature is obtained by multilinear transformation, under the definition of tensor algebra. Some advantages of this work are the following: 1) The proposed tensor representation can preserve as many as possible the original spatial constraints of a certain pixel, and 2) the proposed TDLA is a generalized DR framework for high-order data, which indicates that a more comprehensive high-order feature could be processed by the proposed framework directly. A range of experiments based on several kinds of HSI data demonstrated that the proposed method significantly improved the classification accuracies. Nevertheless, there may still be room for improvement of the input feature representations in TDLA, addressing more discriminative features, e.g., the morphological feature [61], texture feature [62], and polarimetric feature [63], which may further improve the HSI classification performance. This will be explored in our future work.

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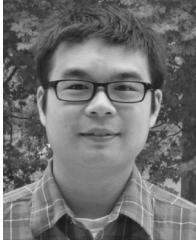
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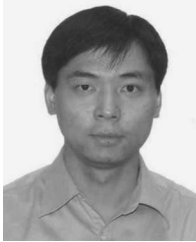
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